Dispute Resolution Services

Residential Tenancy Branch Office of Housing and Construction Standards

DECISION

Dispute Codes:

OPC, MNSD, MND, MNDC, FF, O

Introduction

The hearing was scheduled in response to an Application for Dispute Resolution, in which the Landlord has applied for:

- an Order of Possession;
- a monetary Order for money owed or compensation for damage or loss;
- a monetary Order for damage to the rental unit;
- to retain the security deposit;
- to recover the fee for filing this Application for Dispute Resolution; and
- "other".

Issue(s) to be Decided

Is the Landlord is entitled to an Order of Possession and financial compensation for damage to the rental unit?

Background and Evidence

Section 61 of the *Residential Tenancy Act (Act)* stipulates that upon accepting an application for dispute resolution, the director must set the matter down for a hearing and that the director must determine if the hearing is to be oral or in writing. In this case, the hearing was scheduled for a teleconference hearing.

Rule 10.1 of the Rules of Procedure stipulates that the hearing must commence at the scheduled time unless otherwise decided by the arbitrator. The arbitrator may conduct the hearing in the absence of a party and may make a decision or dismiss the application, with or without leave to re-apply.

This hearing was scheduled to commence at 10:30 a.m. on April 07, 2015. I dialed into the teleconference at 10:31 a.m. and monitored the teleconference until 10:42 a.m. Neither the Applicant nor the Respondent dialed into the teleconference during this time.

<u>Analysis</u>

I find that this Application for Dispute Resolution has been abandoned.

Conclusion

I dismiss the Application with leave to reapply, as I have not made any findings of fact or law with respect to the application.

This decision is made on authority delegated to me by the Director of the Residential Tenancy Branch under Section 9.1(1) of the *Residential Tenancy Act*.

Dated: May 08, 2015

Residential Tenancy Branch